

Immersive Technologies for Education (ImTech4Ed) ImTech4Ed.eu



ImTech4Ed Final Multiplier Event

Organized by the Open University of Cyprus (OUC) in collaboration with the European University Cyprus (EUC) and the English School Nicosia

Venue, Date & Time
European University Cyprus (EUC), Auditorium Delta
16:00 – 19:30, June 27, 2023

PROGRAM

16:00 - 16:05	Welcome by the Hosts OUC/EUC Stathis Mavrotheris, Konstantinos Katzis		
16:05 - 16:10	Address by the European University Cyprus Rector, Prof. Andreas Efstathiou		
16:10 - 16:15	Address by The English School Nicosia Headmaster, David Lambon		
16:15 - 16:30	Immersive Technologies for Education, Project ImTech4Ed Overview Project Coordinator, Prof. Roland Klemke, CGL		
16:30 - 16:50	Presentation of IO1: Literature Review and Methodological Guidelines Prof. Maria Meletiou-Mavrotheris and Dr Elena Stylianou, EUC		
16:50 - 17:10	Presentation of IO3: the ImTech4Ed Teacher Training Program and Future Work Stathis Mavrotheris and Dr Ioanna Vekiri, OUC		
17:10 - 17:30	Presentation of IO2: Selected Authoring Tools and ARTutor Overview Assistant Prof. Ioannis Kazanidis, IHU		
17:30 – 17:50	Coffee break		
17:50 - 18:10	ImTech4Ed Immersive Prototypes for STEAM Education, Prof. Roland Klemke, CGL	PARALLEL SESSIONS	Augmented Reality Tools: A Workshop on AR Tutor
18:10 – 18:30	Experiences from applying STEAM Scenarios in Secondary Schools, Greece Dr Angelos Lazoudis, Ellinogermaniki Agogi, Athens, Greece		
18:30 - 18:50	Experiences from applying STEAM Scenarios in Secondary Schools, Cyprus Leoni Hadjithoma, Christina Varnava-Vasou, The English School, Nicosia, Cyprus		
19:00 - 19:30	Open Discussion with Participants and Event Closing Comments, Project Coordinator, Prof. Roland Klemke, CGL		

ImTech4Ed Project Partners









